

**SUSC DEVELOPMENTAL/RECREATIONAL PROGRAM
LAWS OF THE GAME - JUNIOR DIVISION**

1. Ball: #4
 2. Number of Players:
6 players, 5 field players and a goalkeeper.
 3. Players' Equipment: Shirt, Shorts or Sweatpants, Shin guards, Socks that totally cover the shin guards, and footwear (molded cleats or sneakers). No jewelry can be worn, NO EXCEPTIONS. Hard hair clips may not be worn.
 4. Referee: A referee will be supplied by the club. If no referee is present at the appointed game time the two head coaches will agree upon a referee.
 5. Duration of Match: two 25-minute halves. Each player will play equal minutes and throughout the season experience the full variety of positions. Substitutions are allowed during any time of the game.
 6. Start of game: Home team decides which goal it will attack and Away team has the first kickoff. Alternate kickoffs for remaining quarters and change sides at the half.
 7. Offside: No offsides will be called. However, coaches should not allow players to gain advantage by staying in a blatantly offside position. Instruct the player to return to an onside position.
 8. Fouls and Misconduct: FIFA fouls and misconducts are in effect except that NO PENALTY KICKS WILL BE GIVEN. Offenses occurring in the penalty area that would result in a penalty kick shall result in a direct kick at the closest point outside the penalty area to where the infringement occurred. No players are allowed inside the Penalty Area during the direct kick.
 9. NO SLIDING TACKLES. All sliding tackles will result in the other team being awarded a direct kick. If penalty occurs in the penalty area rule #8 is applied.
 10. Throw-Ins: Players who violate the laws regarding throw-ins will be allowed to retake the throw-in until completed successfully.
 11. Goal Kick: When the ball last touched by the attacking team goes over the goal line a goal kick is awarded. Place ball on the penalty area line parallel to the goal line. Opposing players must give 8 yards of space.
 12. Corner Kick: When the ball last touched by the defending team goes over the goal line a corner kick is awarded. The ball is placed in the corner arc. Opposing players must give 8 yards of space.
- *NEW RULE*** In the event of a team taking a 3 goal advantage the opposing team may add a player. Once the score line is within one goal the extra player must leave the field.